Overhead Hanging Banner-Square 12ft

I. Image setup

- Safe Viewable Zone (White Solid Line) is in 25% actual size provided in the art template file.
- Width: 3550 mm (139.7")
- High: 1120 mm (44.1")
- Graphic size (Dotted Line) is in 25% actual size provided in the art template file.
- Width: 3650 mm (143.7")
- High: 1220 mm (48")
- Overall Graphics Layout Size (Visual Area) is in 25% actual size provided in the art template file.
- Width: 3690 mm (145.2")
- High: 1260 mm (49.6")

Keep all your important graphics such as logo, text and contact information in the white solid line safe viewable zone.

Visual Area A

II. Image setup

This template file has been reduced to 25% of actual size to help reduce file size.
Please ensure to use 300 pixels per inch at full size for best graphic printing quality.
However, in case if you don't have best quality pictures,
please make sure to keep your resolution at 100-120 pixels per inch at full size.
Scan/Photoshop files should be saved in CMYK mode as TIF or format.
When placing such files in Illustrator DO NOT ARSE OR EMBED the file.

Color mode should be CMYK to ensure best color matching.
 Any critical colors must be called out as a Pantone Code.
 Please DONOT use RGB color mode.

Visual Area B

- It is best to convert all text to Outline and flatten all images to ensure that nothing is missed out or changed during the transfer of files.
- Using guidelines to remain within the margins will prevent mistakes and save your artwork elements from getting cut off.
- The "Bleed Zones" are hidden inside the hardware. However, it is STRONGLY Recommended that you extend your background graphics to the edges to the art board to ensure proper bleed with no visible unprinted areas.
- This file is itself a template and can be edited to design your graphics.
- Please make sure to delete this layer before submintting your artwork or it will be printed in your finished product.
- PDF is the best format to submit your artwork work.
 However, we also accept thesefile formats, as below: illustrator(AI / EPS) Photoshop(Tiff)

Visual Area C

Visual Area D